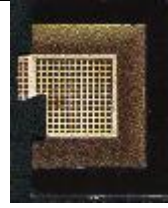


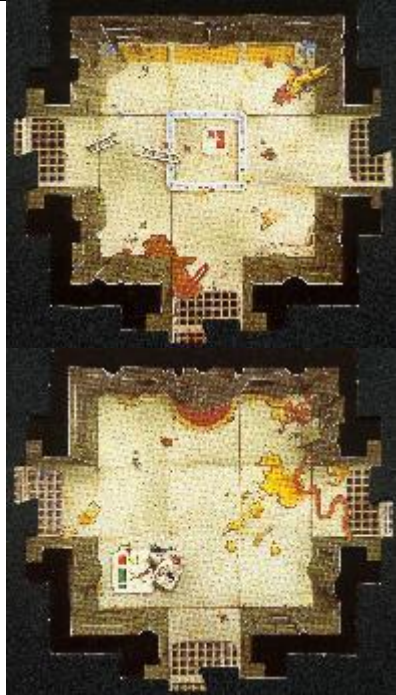
# Space Hulk 1st Edition Parts Inventory



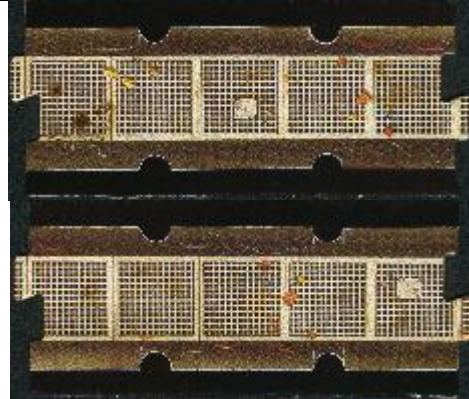
1 - 3x3 room (single entrance)



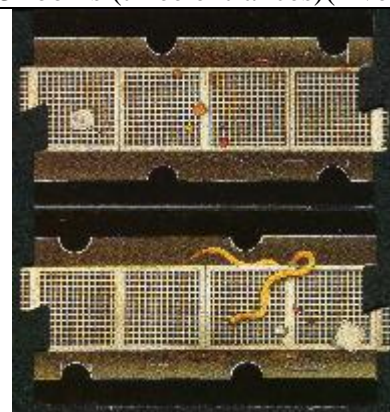
5 - 1-sqr. wide, 1-sqr. deep corridor deadends



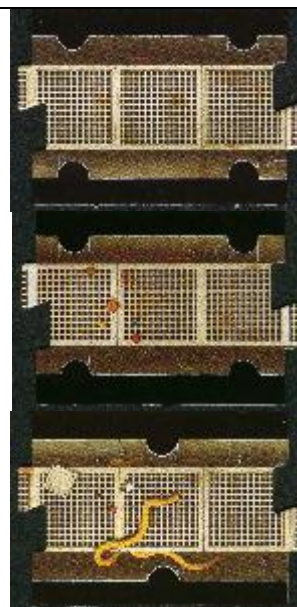
2 - 3x3 rooms (three entrances)(2 versions)



4 - 1-sqr. wide, 5-sqr. long corridors (2 versions)



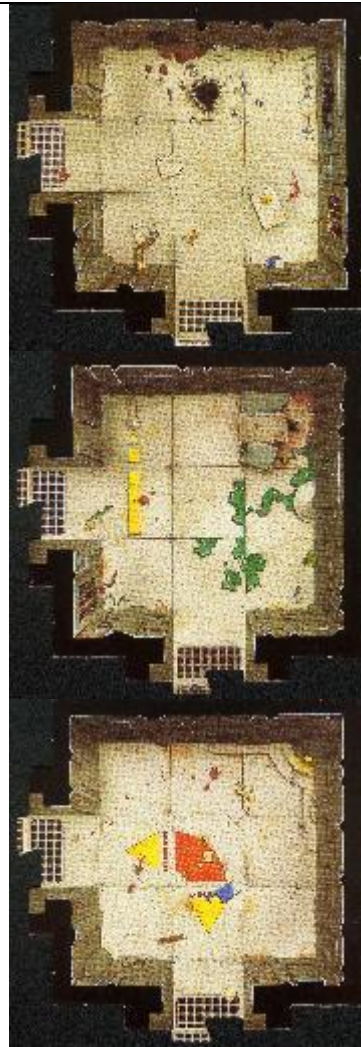
4 - 1-sqr. wide, 4-sqr. long corridors (2 versions)



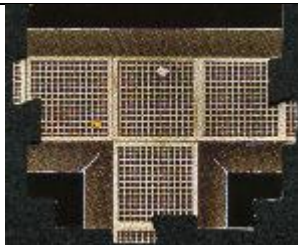
6 - 1-sqr. wide, 3-sqr. long corridors (3 versions)



4 - 1-sqr. wide, 2-sqr. long corridors (4 versions)



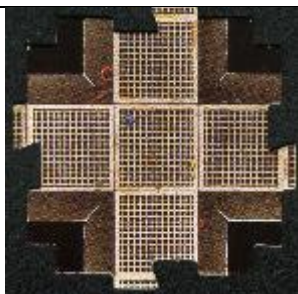
3 - 3x3 rooms (two entrances, 90 degrees apart)(3 versions)



8 - T's



6 - 90's



6 - 4-ways











20 - doors (3 versions)

**10 - Terminator Plastic Miniatures**

**20 - Genestealer Plastic Miniatures**

**1 - Rule Book**

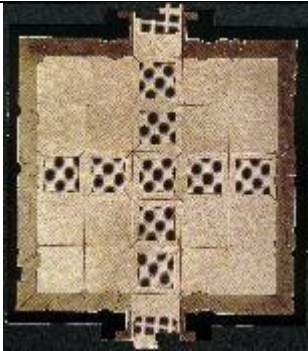
**1 - Mission Book**

 1 - C.A.T. Counter (front/back)	 8 - Overwatch/Jam counters (front/back)	 6 - C.P. Counters (6 fronts/1 back)
 9 - 3-count Genestealer Blips (front/back)	 4 - 2-count Genestealer Blips (front/back)	 8 - 1-count Genestealer Blips (front/back)
 6 - Team A Flamer Blips (front/back)	5 - d6 dice	 6 - Team B Flamer Blips (front/back)

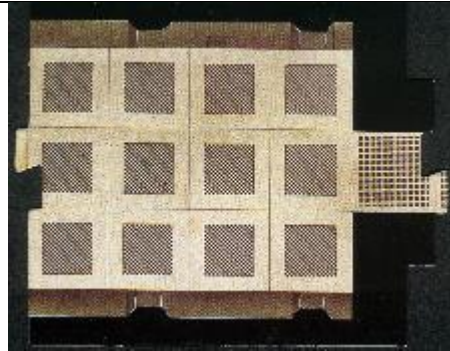
From <http://spacehulk.barsoom.cc/>



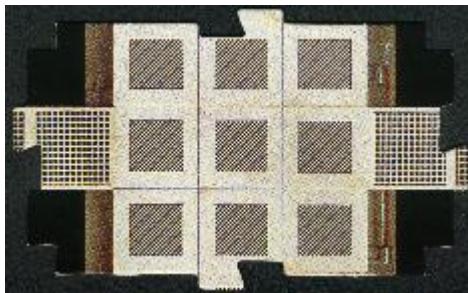
# Deathwing Parts Inventory



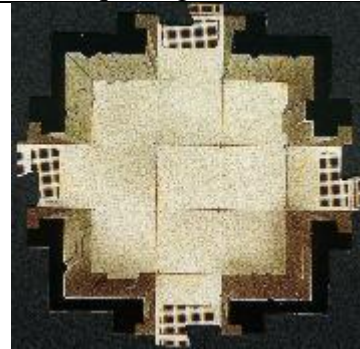
1 - 5x5 Room (2 entrances, 180 degrees apart)



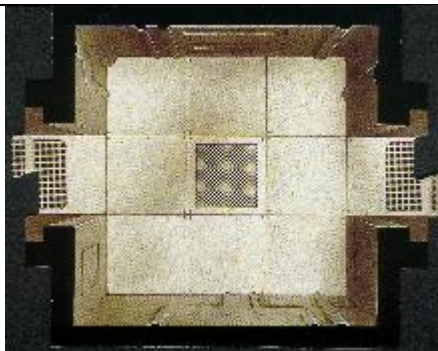
2 - 3-sqr. wide, 4-sqr. long corridor (exit at one end)



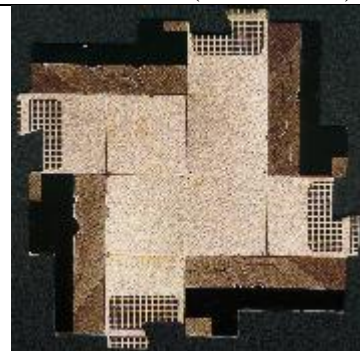
1 - 3-sqr. wide, 3-sqr. long corridor (two side exits 180 degrees apart)



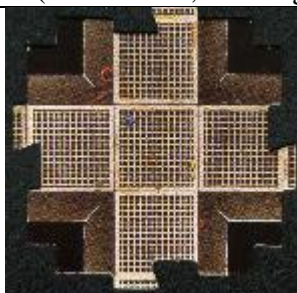
1 - 3x3 room (4 entrances)



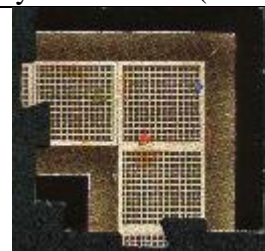
1 - 3x3 room (2 entrances, 180 degrees apart)



1 - 4-way intersection (wide, spiral)



1 - 4-way intersection (Same as in Space Hulk)



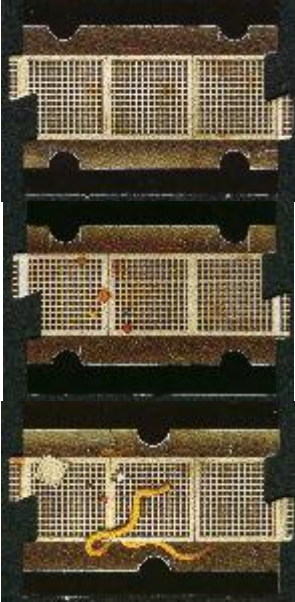
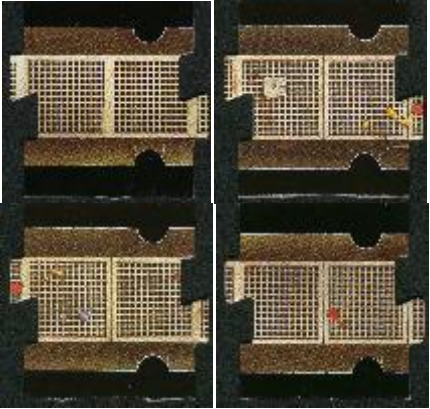




2 - 90's (Same as in Space Hulk)











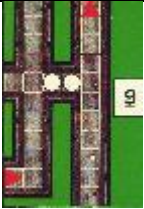

2 - 1-sqr. wide, 2-sqr. deep corridors ending in chutes



4 - 1-sqr. wide, 1-sqr. long corridor

 <p>1 - 1-sqr. wide, 3-sqr. long corridors (3 versions) (Same as in Space Hulk)</p>	 <p>3 - 1-sqr. wide, 2-sqr. long corridors (4 versions) (Same as in Space Hulk)</p>
 <p>1 - Cryotank</p>	 <p>4 - Crates (2 - 1-sqr., 1 - 2-sqr., 1 - 4-sqr.)</p>
 <p>5 - Rubbles (3 - 1-sqr., 2 - 2-sqr.)</p>	 <p>8 - Ambush Counters (2 - blips, 4 - False Alarms, &amp; 2 - 1's)</p>

1 - Ship's Log	2 - C.A.T.s	5 - Bulkheads
1 - Ladder (2 sqr., 1 top & 1 bottom)	12 - Pitfalls (6 top & 6 bottom)	5 - Power Field Generator Blips

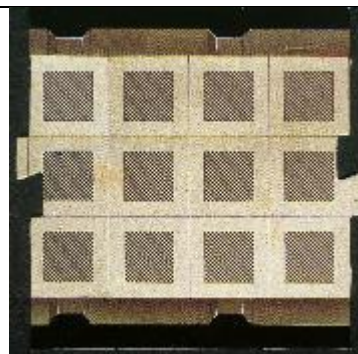
<p>4 - Terminator Plastic Miniatures 8 - Genestealer Plastic Miniatures 1 - Rule Book 1 – Mission Book</p>
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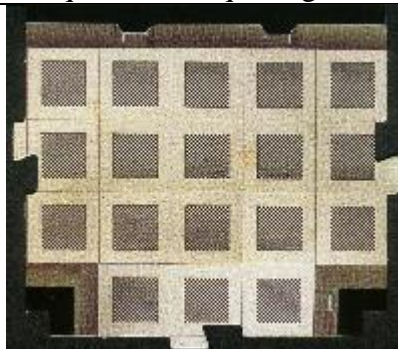
# Genestealer Parts Inventory



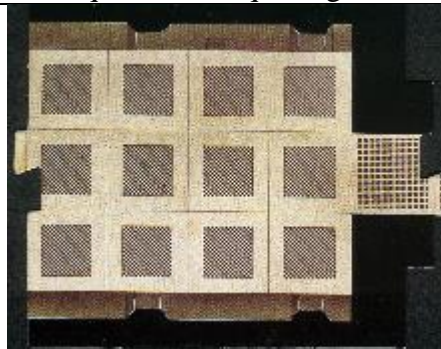
1 - 3-sqr. wide, 3-sqr. long corridor



1 - 3-sqr. wide, 4-sqr. long corridor



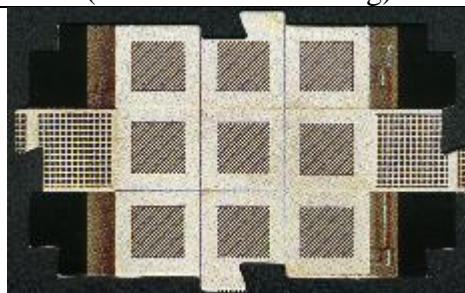
1 - 3-sqr. wide, 3-way corridor T intersection



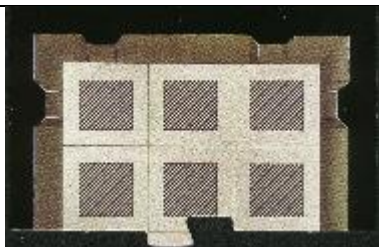
2 - 3-sqr. wide, 4-sqr. long corridors (exit at one end)  
(Same as in Deathwing)



1 - 3-sqr. wide, 90 degree turn



2 - 3-sqr. wide, 3-sqr. long corridors (two side exits  
180 degrees apart)  
(Same as in Deathwing)

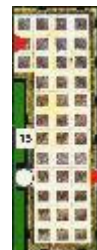


1 - 3-sqr. wide, 2-sqr. deep corridor dead-end



Psychic Track and trump suit counters (1 each)

4 - Crates (All 1-sqr.)	4 - Plasma Fired/Recharging Counters	12 - Psyker Section Effect Blips (2 each of Warptime, Vortex, Jinx, Statis, Hellfire and Miasma)
10 - Hybrid Blips	6 - Genestealer Blips (2 each of 4's, 5's and 6's)	44 Psychic Attack Cards
<b>5 - Terminator Librarian Plastic Miniatures</b>	<b>10 - Genestealer Hybrid Plastic Miniatures</b>	<b>2 - Plastic Chaos weapons sprues</b>



**1 - Mission Book**  
**1 - Rule Book**

<http://www.elfwood.com/~tommy>

*Last modified 20050616*

*(Space Hulk 1<sup>st</sup> Edition Tribute Website)*

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